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Studio Studies **Die Praxis des Designs** Studio Studies **Planung ist unsichtbar** Topologies of Power Wessen Wissen? **Digitale Stadtplanung** *»Wir machen Kunst für Künstler«* **Handbuch qualitative und visuelle Methoden der Raumforschung Critical by Design? Lebendige Produkte Innovationsphänomene Game Production Studies** Ardeth #02 (I - Spring 2018) **The Handbook of Science and Technology Studies, fourth edition** *Routledge Handbook of Art, Science, and Technology Studies* **Gegenwartsdiagnosen** *Speculative Research The Routledge Companion to Actor-Network Theory* Transmissions *Actor-Network Theory* **Art & Design Education in Times of Change** *Design for Global Challenges and Goals Relational Planning* **Collaborative Production in the Creative Industries** *Fashioning Professionals* Architectural Technicities **Designing Technology, Work, Organizations and Vice Versa Advancing a Design Approach to Enriching Public Mobility** *Markets and the Arts of Attachment* Practicing Art/Science **Geographies of Making, Craft and Creativity** *Design Anthropology in Context* **Affective Movements, Methods and Pedagogies** Design Commons **Molecular Capture** Repair, Brokenness, Breakthrough *Gender and Archiving: Past, Present, Future The Metamorphosis of Cultural and Creative Organizations Network Topology in Command and Control: Organization, Operation, and Evolution*

Digitale Stadtplanung Apr 23 2022 Was bedeutet Digitalisierung in der Planung, wie verändern sich dadurch das Planen und der Blick auf Städte? In einer vergleichenden ethnografischen Studie untersucht Martin Schinagl aus einer raumsoziologischen Perspektive die Arbeitswelten von Stadtplaner*innen im Umgang mit digitalen Technologien. Dabei zeigt er, wie die Nutzung dieser Werkzeuge mit dem Tun der Planer*innen, der Organisation von Planungsprozessen und der Weise, wie Raumwissen konstruiert wird, zusammenhängen. Digitalisierung versteht sich so als technisiertes räumliches Anordnen sozialer Beziehungen. Sie materialisiert sich in den Orten des Planens und darin, wie Planer*innen Städte und Räume sehen, verstehen und gestalten.

Design Commons Nov 25 2019 This book directly links the notion of the commons with different design praxes, and explores their social, cultural, and ecological ramifications. It draws out material conditions in four areas of design interest: social design, commons and culture, ecology and transdisciplinary design. As a collection of positions, the diversity of arguments advances the understanding of the commons as both concepts and modes of thinking, and their material translation when contextualised in the domain of design questions. In other words, it moves abstract social science concepts towards concrete design debates. This text appeals to students, researchers and practitioners working on design in architecture, architecture theory, urbanism, and ecology. .

Gegenwartsdiagnosen Jun 13 2021 Das Geschäft der Gegenwartsdiagnose hat Konjunktur: Diagnostiziert werden in naher Zukunft drohende Klimakriege, der Kollaps der Energieversorgung oder gleich die Auslöschung der gesamten Menschheit, aber auch ein Verlust von 'Heimat', 'Werten' oder - im Zuge der Digitalisierung - kognitiven Fähigkeiten in der 'Jugend'. Vor dem Hintergrund einer tiefen diagnostischen Prägung der modernen Welt- und Selbstwahrnehmung, in der tendenziell alles und jeder einem untersuchenden Blick unterzogen, vermessen und im Hinblick auf mögliche Fehlentwicklungen, Abweichungen und Bedrohungspotenziale ausgekundschaftet wird, untersuchen die Beiträge des Bandes, wie als Diagnosen auftretende Gegenwartsdeutungen entstehen und wirksam werden.

Lebendige Produkte Dec 19 2021 Nicht nur Dinge des täglichen Gebrauchs, Gebäude oder Kampagnen werden designt - auch Obst und Gemüse unterliegen mittlerweile einer immer ausgefeilteren aktiven Gestaltung. Als erste designwissenschaftliche Untersuchung zur Gestaltung von gewachsenen Lebensmitteln analysiert Johanna Kleinert das Handeln der am Produktionsprozess beteiligten Akteur*innen im Hinblick auf die Bedingungen und Zielsetzungen dieser Art des Food-Designs: Welche Vorstellungen von Produktqualität dominieren die Herstellung? Und wie bedingt die Lebendigkeit der gestalteten Dinge den Gestaltungsprozess selbst? Mit diesen Perspektiven regt sie dazu an, die Werte und Ziele, die Grundlage der Gestaltung unserer pflanzlichen Lebensmittel sind, offen zu legen und neu zu verhandeln.

Architectural Technicities Aug 03 2020 This book poses a simple question: how is this architecture possible? To respond, it will embark on a captivating journey through many singular architectural concepts. The entasis of Doric columns, Ulysses and desert islands will outline an architectural act that moves beyond representation. A ferryman who stutters will present two different types of architectural minds. A stilus and a theory of signs will reconsider the ways architects can develop a particular kind of intuition, while architectural technicities will bring forth a membranic and territorial understanding of architecture. Finally, as a melody that sings itself, a larval architecture will be introduced, bringing space and time together. Assisting this endeavour, the thought of philosophers like Gilles Deleuze, Felix Guattari, Gilbert Simondon and Raymond Ruyer will meet the latest developments in fields like affect theory, cognitive sciences, environmental studies and neuroanthropology. Eventually, by the end of this book, the readers – from architecture students and researchers to academics and practitioners with an interest in theory – will have been exposed to a comprehensive and original philosophy of architecture and the built environment.

Network Topology in Command and Control: Organization, Operation, and Evolution Jun 20 2019 Over the past decade, the

Command and Control (C2) field has been making a transformation from top-down, directive command to Network Centric Operations (NCO), peer-to-peer negation, self-synchronization, and agility. As the terms NCO and NEC suggest, C2 systems are regarded as networks, rather than a hierarchy. Accordingly, it is appropriate to view the C2 process and C2 systems through the lens of network theory. Network Topology in Command and Control: Organization, Operation, and Evolution aims to connect the fields of C2 and network science. Featuring timely research on topics pertaining to the C2 network evolution, security, and modeling, this publication is ideal for reference use by students, academicians, and security professionals in the fields of C2 and network science.

Topologies of Power Jun 25 2022 Topologies of Power amounts to a radical departure in the way that power and space have been understood. It calls into question the very idea that power is simply extended across a given territory or network, and argues that power today has a new found 'reach'. Topological shifts have subtly altered the reach of power, enabling governments, corporations and NGOs alike to register their presence through quieter, less brash forms of power than domination or overt control. In a world in which proximity and distance increasingly play across one another, topology offers an insight into how power remains continuous under transformation: the same but different in its ability to shape peoples' lives. Drawing upon a range of political, economic and cultural illustrations, the book sets out a clear and accessible account of the topological workings of power in the contemporary moment. It will be invaluable for both students and academics in human geography, politics, sociology, and cultural studies.

Critical by Design? Jan 20 2022 In its constructive and speculative nature, design has the critical potential to reshape prevalent socio-material realities. At the same time, design is inevitably normative, if not often violent, as it stabilises the past, normalises the present, and precludes just and sustainable futures. The contributions rethink concepts of critique that influence the field of design, question inherent blind spots of the discipline, and expand understandings of what critical design practices could be. With contributions from design theory, practice and education, art theory, philosophy, and informatics, »Critical by Design?« aims to question and unpack the ambivalent tensions between design and critique.

Art & Design Education in Times of Change Jan 08 2021 It has always been the case that the teaching of art has had to deal with social changes. We are currently facing historic challenges and phenomena which we could never have imagined – the global financial crisis, the massive migration flows, and the ubiquitous spread of new technologies in our everyday life. Creative competence is needed for overcoming the disciplinary boundaries and in order to make equal opportunities for education possible in a diverse society. This publication takes a critical look at the role of art and design education amidst these social changes – using theoretical reflection, practical experience, and empirical analysis.

Advancing a Design Approach to Enriching Public Mobility Jun 01 2020 This book examines research at the intersection of design and public mobility from both an academic and practice perspective. An eclectic collection of projects and topics not normally found in the mainstream literature on transportation, from implementing gender-sensitive design to examining how to reconceptualize future public interactions with mobility. The book brings together leading thinkers in design and mobility from around the world and from different modal perspectives sharing insights into how we navigate the emerging public mobility landscape. This collection is valuable for transport operators and practitioners seeking to better understand the impact design can have on public mobility and innovate in a rapidly changing operational environment.

The Handbook of Science and Technology Studies, fourth edition Aug 15 2021 The fourth edition of an authoritative overview, with all new chapters that capture the state of the art in a rapidly growing field. Science and Technology Studies (STS) is a flourishing interdisciplinary field that examines the transformative power of science and technology to arrange and rearrange contemporary societies. The Handbook of Science and Technology Studies provides a comprehensive and authoritative overview of the field, reviewing current research and major theoretical and methodological approaches in a way that is accessible to both new and established scholars from a range of disciplines. This new edition, sponsored by the Society for Social Studies of Science, is the fourth in a series of volumes that have defined the field of STS. It features 36 chapters, each written for the fourth edition, that capture the state of the art in a rich and rapidly growing field. One especially notable development is the increasing integration of feminist, gender, and postcolonial studies into the body of STS knowledge. The book covers methods and participatory practices in STS research; mechanisms by which knowledge, people, and societies are coproduced; the design, construction, and use of material devices and infrastructures; the organization and governance of science; and STS and societal challenges including aging, agriculture, security, disasters, environmental justice, and climate change.

Ardeth #02 (I - Spring 2018) Sep 16 2021 In the last fifteen years we witnessed a new ethnographic wave of studies that focused on practising architecture. This body of research aimed at grasping the socio-material dimension of architectural practice. They all relied on the assumption that architecture is collective but it is shared with a variety of nonhumans. These "new ethnographies" generated "thick descriptions" of the knowledge practices of different participants in design. This issue of "Ardeth" collects contributions that will address the ecology of contemporary architectural practice, scrutinizing it as involving actors with variable ontology, scale and politics; exploring empirically different formats of design and reflecting on the importance of ethnography for understanding contemporary architectural practices.

Die Praxis des Designs Sep 28 2022 Design ist sozio-materielle Konstruktionsarbeit. Diskursiv, visuell und materiell zerlegt das Design zunächst unsere alltäglichen Objektwelten und arrangiert so eine spezifische Unsicherheit. Unsicherheiten bilden den Ausgangspunkt für neue Kombinationen bekannter Sinn- und Wirkungszusammenhänge im Design. Valentin Janda zeichnet mit seiner ethnografischen Untersuchung detailliert die Arbeit in einem Designlabor nach und entwickelt dabei - auf der Grundlage des Pragmatismus - einen soziologischen Begriff des Designs. Kultur- und techniksoziologische Debatten rund um Kreativität und Innovation bekommen mit dieser Untersuchung eine empirisch und

theoretisch fundierte Erörterung der praktischen Herstellung von »Neuheit« zur Seite gestellt, die über Argumente der Labor- und Studiostudien hinausweist.

Routledge Handbook of Art, Science, and Technology Studies Jul 14 2021 Art and science work is experiencing a dramatic rise coincident with burgeoning Science and Technology Studies (STS) interest in this area. Science has played the role of muse for the arts, inspiring imaginative reconfigurations of scientific themes and exploring their cultural resonance. Conversely, the arts are often deployed in the service of science communication, illustration, and popularization. STS scholars have sought to resist the instrumentalization of the arts by the sciences, emphasizing studies of theories and practices across disciplines and the distinctive and complementary contributions of each. The manifestation of this commonality of creative and epistemic practices is the emergence of Art, Science, and Technology Studies (ASTS) as the interdisciplinary exploration of art–science. This handbook defines the modes, practices, crucial literature, and research interests of this emerging field. It explores the questions, methodologies, and theoretical implications of scholarship and practice that arise at the intersection of art and STS. Further, ASTS demonstrates how the arts are intervening in STS. Drawing on methods and concepts derived from STS and allied fields including visual studies, performance studies, design studies, science communication, and aesthetics and the knowledge of practicing artists and curators, ASTS is predicated on the capacity to see both art and science as constructions of human knowledge- making. Accordingly, it posits a new analytical vernacular, enabling new ways of seeing, understanding, and thinking critically about the world. This handbook provides scholars and practitioners already familiar with the themes and tensions of art–science with a means of connecting across disciplines. It proposes organizing principles for thinking about art–science across the sciences, social sciences, humanities, and arts. Encounters with art and science become meaningful in relation to practices and materials manifest as perceptual habits, background knowledge, and cultural norms. As the chapters in this handbook demonstrate, a variety of STS tools can be brought to bear on art–science so that systematic research can be conducted on this unique set of knowledge-making practices.

The Routledge Companion to Actor-Network Theory Apr 11 2021 This companion explores ANT as an intellectual practice, tracking its movements and engagements with a wide range of other academic and activist projects. Showcasing the work of a diverse set of 'second generation' ANT scholars from around the world, it highlights the exciting depth and breadth of contemporary ANT and its future possibilities. The companion has 38 chapters, each answering a key question about ANT and its capacities. Early chapters explore ANT as an intellectual practice and highlight ANT's dialogues with other fields and key theorists. Others open critical, provocative discussions of its limitations. Later sections explore how ANT has been developed in a range of social scientific fields and how it has been used to explore a wide range of scales and sites. Chapters in the final section discuss ANT's involvement in 'real world' endeavours such as disability and environmental activism, and even running a Chilean hospital. Each chapter contains an overview of relevant work and introduces original examples and ideas from the authors' recent research. The chapters orient readers in rich, complex fields and can be read in any order or combination. Throughout the volume, authors mobilise ANT to explore and account for a range of exciting case studies: from wheelchair activism to parliamentary decision-making; from racial profiling to energy consumption monitoring; from queer sex to Korean cities. A comprehensive introduction by the editors explores the significance of ANT more broadly and provides an overview of the volume. The Routledge Companion to Actor-Network Theory will be an inspiring and lively companion to academics and advanced undergraduates and postgraduates from across many disciplines across the social sciences, including Sociology, Geography, Politics and Urban Studies, Environmental Studies and STS, and anyone wishing to engage with ANT, to understand what it has already been used to do and to imagine what it might do in the future.

Planung ist unsichtbar Jul 26 2022 Dieser Band präsentiert eine neuartige Sicht auf die Stadtplanung, indem er den sozio-materiellen Kontext berücksichtigt, in welchem Planung stattfindet. Dabei wird eine theoretische Brücke zu einem Vordenker, Lucius Burckhardt, und seiner Designtheorie geschlagen, in welcher die 'unsichtbare' soziale Dimension von Design im Zentrum steht. Eine ähnliche Perspektive nimmt die Akteur-Netzwerk-Theorie ein, welche die Handlungsmacht nichtmenschlicher Artefakte betont. Diese beiden Ansätze verbindend, plädieren die Beiträge dafür, Planung verstärkt in ihren sozio-materiellen Verbindungen wahrzunehmen und ihre Ergebnisse entsprechend als deren Produkte zu verstehen.

The Metamorphosis of Cultural and Creative Organizations Jul 22 2019 Organizations in the creative and cultural sector are experiencing transformational change. This book offers a new way of exploring the transformational processes that these organizations are going through, by focusing on their organizational space. By bringing together theoretical and empirical contributions from international scholars belonging to different fields of research, such as management, entrepreneurship, sociology, philosophy and anthropology, this volume seeks to provide readers with a multifaceted, comprehensive understanding of the changes that creative and cultural organizations are facing. By exploring them from an original perspective – the spatial one – this volume provides the foundations for developing a coherent research debate on the spatial dimension of creative and cultural organizations, leading to a new research agenda. This book contributes to our understanding of the 'space' of the creative and cultural industries and will be a useful reading for scholars involved in arts and cultural management in particular, as well as the social and human sciences more broadly. This book will inspire and inform researchers and managers who look with curiosity at the changes taking place in the creative and cultural sectors.

Wessen Wissen? May 24 2022 "Wessen Wissen?" ist einerseits eine Frage nach Akteur_innen, Körpern, Materialien und Technologien, die in künstlerischen Produktions- und Wissensprozessen miteinander interagieren. Diese lassen sich als Übersetzungen und Transformationen beschreiben, in denen Künstler_innen längst nicht mehr die einzigen Subjekte des Wissens sind. Denn in den künstlerischen Praktiken des Entwerfens, Skizzierens, Modellierens, Probens und

Experimentierens entfalten Medien und Materialien ihre je eigene agentielle Kraft. "Wessen Wissen?" ist andererseits eine Frage nach der Heterogenität von Wissensformationen in ihren partikularen und partialen Perspektiven, also nach situated knowledges. Damit wird die Vorstellung einer allgemeingültigen, körperlosen, neutralen Objektivität bestritten. Im Gegenzug nimmt das situierte Wissen der Künste für sich in Anspruch, Erkenntnisse hervorzubringen und zur Verfügung zu stellen. Es steht demnach für verkörperte Kenntnisse, die in das Feld des zugelassenen und legitimen Wissens kritisch intervenieren.

Geographies of Making, Craft and Creativity Feb 27 2020 This book brings together cutting-edge research from leading international scholars to explore the geographies of making and craft. It traces the geographies of making practices from the body, to the workshop and studio, to the wider socio-cultural, economic, political, institutional and historical contexts. In doing so it considers how these geographies of making are in and of themselves part of the making of geographies. As such, contributions examine how making bodies and their intersections with matter come to shape subjects, create communities, evolve knowledge and make worlds. This book offers a forum to consider future directions for the field of geographies of making, craft and creativity. It will be of great interest to creative and cultural geographers, as well as those studying the arts, culture and sociology.

Repair, Brokenness, Breakthrough Sep 23 2019 Exploring some of the ways in which repair practices and perceptions of brokenness vary culturally, Repair, Brokenness, Breakthrough argues that repair is both a process and also a consequence which is sought out—an attempt to extend the life of things as well as an answer to failures, gaps, wrongdoings, and leftovers. This volume develops an open-ended combination of empirical and theoretical questions including: What does it mean to claim that something is broken? At what point is something broken repairable? What are the social relationships that take place around repair? And how much tolerance for failure do our societies have?

Speculative Research May 12 2021 Is another future possible? So called 'late modernity' is marked by the escalating rise in and proliferation of uncertainties and unforeseen events brought about by the interplay between and patterning of social–natural, techno–scientific and political-economic developments. The future has indeed become problematic. The question of how heterogeneous actors engage futures, what intellectual and practical strategies they put into play and what the implications of such strategies are, have become key concerns of recent social and cultural research addressing a diverse range of fields of practice and experience. Exploring questions of speculation, possibilities and futures in contemporary societies, Speculative Research responds to the pressing need to not only critically account for the role of calculative logics and rationalities in managing societal futures, but to develop alternative approaches and sensibilities that take futures seriously as possibilities and that demand new habits and practices of attention, invention, and experimentation.

Collaborative Production in the Creative Industries Oct 05 2020 In recent years research into creative labour and cultural work has usually addressed the politics of production in these fields, but the sociotechnical and aesthetic dimensions of collaborative creative work have been somewhat overlooked. This book aims to address this gap. Through case studies that range from TV showrunning to independent publishing, from the film industry to social media platforms such as Tumblr and Wattpad, this collection develops a critical understanding of the integral role collaboration plays in contemporary media and culture. It draws attention to diverse kinds of creative collaboration afforded via the intermediation of digital platforms and networked publics. It considers how these are incorporated into emergent market paradigms and investigates the complicated forms of subjectivity that develop as a consequence. But it also acknowledges historical continuities, not least in terms of the continued exploitation of 'support personnel' and of resulting artistic conflicts but also of alternative models that resist the precarious nature of contemporary cultural work. Finally, this volume attempts to situate creative collaboration in broader social and economic contexts, where the experience and outcomes of such work have proved more problematic than the rich potential of their promise would lead us to expect.

»*Wir machen Kunst für Künstler*« Mar 22 2022 Die Herstellung von Kunstwerken wird in jüngerer Zeit vermehrt aus dem Atelier in spezialisierte handwerkliche Produktionsstätten ausgelagert. Die hier tätigen »Art Fabricators« sind in der Regel namen- und gesichtslos auf der Hinterbühne der »Art World« mit ihrem handwerklichen Geschick, einem ausgeprägten Kunstverständnis und hohem Maß an Kreativität an der Hervorbringung von Kunstwerken aktiv beteiligt. Sie stehen im Zentrum dieser Studie. Mittels ethnografischer Feldforschungen bietet Franz Schultheis erstmals Einblicke in die Praxis sowie Produktionsbedingungen und -verhältnisse solcher Manufakturen. Dabei werden auch das besondere Berufsethos ihrer Mitarbeiter*innen sowie deren Selbst- und Rollenverhältnisse untersucht. Nicht zuletzt stellt sich aber auch die Frage, wie dieser Wandel in der Produktion von Kunstwerken die Vorstellung vom Künstler und von der Kunst selbst verändert.

Handbuch qualitative und visuelle Methoden der Raumforschung Feb 21 2022 Räume zu erforschen bedeutet dem Sprechen über Räume zuzuhören, die Räume selbst zu erleben, zeichnerisch zu erfassen und zu interpretieren. Das interdisziplinäre Handbuch zu Methoden der qualitativen Raumforschung präsentiert ein breites Spektrum etablierter Methoden und innovativer Methodenentwicklung und führt somit Ansätze der Raumforschung aus der Soziologie, Architektur, Stadtforschung und der Geographie erstmals systematisch zusammen. Auf diese Weise wird es möglich, verschiedene Facetten von Räumen zu erfassen und zu verstehen und aufeinander zu beziehen. Instruktive Erläuterungen und konkrete Beispiele machen die sehr unterschiedlichen qualitativen Methoden der Raumforschung disziplinenübergreifend verständlich und anwendbar.Den Rahmen bilden dabei eine Pluralität von theoretischen und methodologischen Ansätzen. Einen Schwerpunkt bilden dabei visuelle Methoden.

Affective Movements, Methods and Pedagogies Dec 27 2019 Affective Movements, Methods and Pedagogies invites readers to think with affect about performance, pedagogies and their inherent activist, embodied and collective natures. It

works across multiple spheres to help readers understand how to deploy affective approaches rather than to simply think with affect theory about traditional methods. The book is structured and curated across three main thematic sections: affective movements, methods and pedagogies, each of which treats the core explorations of affect and performance through a different perspective. It is concerned with the ways performance and theatrical methods work with and through a theoretics of affect. The sixteen chapters include work that models theoretical practices in writing, and demonstrates how theorising affect and its methods is itself a performative practice. The contributors offer rich examples from diverse geopolitical as well as disciplinary contexts, innovative methods, and finally, intersectional theoretics. This collection will be of interest to higher education students exploring methodologies, and academic researchers and teachers in the fields of performance studies, communication, critical studies, sociology and the arts.

Molecular Capture Oct 25 2019 How computer animation technologies became vital visualization tools in the life sciences Who would have thought that computer animation technologies developed in the second half of the twentieth century would become essential visualization tools in today's biosciences? This book is the first to examine this phenomenon. Molecular Capture reveals how popular media consumption and biological knowledge production have converged in molecular animations—computer simulations of molecular and cellular processes that immerse viewers in the temporal unfolding of molecular worlds—to produce new regimes of seeing and knowing. Situating the development of this technology within an evolving field of historical, epistemological, and political negotiations, Adam Nocek argues that molecular animations not only represent a key transformation in the visual knowledge practices of life scientists but also bring into sharp focus fundamental mutations in power within neoliberal capitalism. In particular, he reveals how the convergence of the visual economies of science and entertainment in molecular animations extends neoliberal modes of governance to the perceptual practices of scientific subjects. Drawing on Alfred North Whitehead's speculative metaphysics and Michel Foucault's genealogy of governmentality, Nocek builds a media philosophy well equipped to examine the unique coordination of media cultures in this undertheorized form of scientific media. More specifically, he demonstrates how governmentality operates across visual practices in the biosciences and the popular mediasphere to shape a molecular animation apparatus that unites scientific knowledge and entertainment culture. Ultimately, Molecular Capture proposes that molecular animation is an achievement of governmental design. It weaves together speculative media philosophy, science and technology studies, and design theory to investigate how scientific knowledge practices are designed through media apparatuses.

Studio Studies Oct 29 2022 Consider the vast array of things around you, from the building you are in, the lights illuminating the interior, the computational devices mediating your life, the music in the background, even the crockery, furniture and glassware you are in the presence of. Common to all these objects is that their concrete, visual and technological forms were invariably conceived, modelled, finished and tested in sites characterised as studios. Remarkably, the studio remains a peculiar lacuna in our understanding of how cultural artefacts are brought into being and how 'creativity' operates as a located practice. Studio Studies is an agenda setting volume that presents a set of empirical case studies that explore and examine the studio as a key setting for aesthetic and material production. As such, Studio Studies responds to three contemporary concerns in social and cultural thought: first, how to account for the situated nature of creative and cultural production; second, the challenge of reimagining creativity as a socio-materially distributed practice rather than the cognitive privilege of the individual; and finally, to unravel the parallels, contrasts and interconnections between studios and other sites of cultural-aesthetic and technoscientific production, notably laboratories. By enquiring into the operations, topologies and displacements that shape and format studios, this volume aims to demarcate a novel and important object of analysis for empirical social and cultural research as well to develop new conceptual repertoires to unpack the multiple ways studio processes shape our everyday lives.

Gender and Archiving: Past, Present, Future Aug 23 2019 This 37th volume of the Yearbook of Women's History focuses on the meaning and potential of archiving for enhancing gender equality and the position of women worldwide. More than just storehouses of knowledge, archives offer new ways for understanding the past, debating the present and creating the future. Focusing on both traditional and non-traditional archival practices, in various parts of the world, the Yearbook of Women's History explores the meaning of archiving for women and women's history. Besides investigating the feminist potential of the archive, it also examines questions of erasure and forgetting. While archives may have emancipatory or democratizing potential, practices of discarding equally shape the histories that can be written, and the stories that can be told. The articles in this volume are alternated with descriptions of collections and institutes, and the topics addressed cover a full range of archival theory and practice. This volume has been produced by the editorial board of the Yearbook of Women's History in collaboration with Atria, institute on gender equality and women's history in Amsterdam, the Netherlands.

Relational Planning Nov 06 2020 This volume introduces the notion of 'relational planning' through a collection of theoretical and empirical contributions that explore the making of heterogeneous associations in the planning practice. The analytical concept builds on recent approaches to complexity and materiality in planning theory by drawing on Science and Technology Studies (STS) of urban issues. It frames planning as a socio-material practice taking place within the multifaceted relations between artefacts, agency and practices. By way of this triad, spatial planning is not studied as a given, linear or technical process but rather problematized as a hybrid, distributed and situational practice. The inquiries in this collection thus describe how planning practices are negotiated and enacted in and beyond formal arenas and procedures of planning, and so make visible the many sites, actors and means of spatial planning. Addressing planning topics such as ecology, preservation, participation, rebuilding and zoning, this volume takes into account the uncertain

world planning is embedded in. The implications of such a perspective are considered in light of how planning is performed and how it contributes to the emergence of specific socio-material forms and interactions. This is an invaluable read for all scholars of STS, Ecology, Architecture and Urban Planning.

Fashioning Professionals Sep 04 2020 From artist to curator, couturier to fashion blogger, 'creative' professional identities can be viewed as social practices, enacted, performed and negotiated through the media, the public, and industry. Fashioning Professionals addresses what it means to be a creative professional, historically and in the digital age, as new ways of working and doing business have given rise to new professional identities. Bringing together critical reflections from international researchers, the book spans fashion, design, art, architecture, and advertising. It examines both traditional and emergent roles in creative industries, from advertising executives and surrealist artists to mannequin designers, pop stylists, bloggers, makers and design curators. The book reveals how professional identities are continually in a state of fashioning, through style, taste, gender and cultural representation, highlighting moments of friction and flux in the creative labour of the global economy. Interweaving critical perspectives from fashion and design history with sociology and cultural theory, Fashioning Professionals addresses a burgeoning area of research as we enter new terrain in fashion and the creative industries.

Game Production Studies Oct 17 2021 Video games have entered the cultural mainstream and in terms of economic profits they now rival established entertainment industries such as film or television. As careers in video game development become more common, so do the stories about precarious working conditions and structural inequalities within the industry. Yet, scholars have largely overlooked video game production cultures in favor of studying games themselves and player audiences. In Game Production Studies, an international group of established and emerging researchers takes a closer look at the everyday realities of video game production, ranging from commercial industries to independent creators and cultural intermediaries. Across sixteen chapters, the authors deal with issues related to labour, game development, monetization and publishing, as well as local specificities. As the first edited collection dedicated solely to video game production, this volume provides a timely resource for anyone interested in how games are made and at what costs.

Transmissions Mar 10 2021 Researchers rethink tactics for inventing and disseminating research, examining the use of such unconventional forms as poetry, performance, catalogs, interactive machines, costume, and digital platforms. Transmission is the research moment when invention meets dissemination—the tactical combination of making (how theory, methods, and data shape research) and communicating (how research is shown and shared). In this book, researchers from a range of disciplines examine tactics for the transmission of research, exploring such unconventional forms as poetry, performance, catalogs, interactive machines, costume, and digital platforms. Focusing on transmissions draws attention to a critical part of the research process commonly overlooked and undervalued. Too often, the results of radically experimental research methodologies are pressed into conventional formats. The contributors to Transmissions rethink tactics for making and communicating research as integral to the kind of projects they do, pushing against disciplinary edges with unexpected and creative combinations and collaborations. Each chapter focuses on a different tactic of transmission. One contributor merges literary styles of the empirical and poetic; another uses an angle grinder to construct machines of enquiry. One project invites readers to participate in an exchange about value; another provides a series of catalog cards to materialize ordering systems of knowledge. All the contributors share a commitment to uniting the what with the how, firmly situating their transmissions in their research and in each unique chapter of this book. Contributors Nerea Calvillo, Rebecca Coleman, Larissa Hjorth, Janis Jefferies, Kat Jungnickel, Sarah Kember, Max Liboiron, Kristina Lindström, Alexandra Lippman, Bonnie Mak, Julien McHardy, Julia Pollack, Ingrid Richardson, Åsa Ståhl, Laura Watts

Designing Technology, Work, Organizations and Vice Versa Jul 02 2020 The concept of design has been defined in a multitude of ways and used in a variety of academic fields, ranging from the classics of organizational and system design to studies on corporate culture, aesthetics and consumption. However, in mainstream organization and management studies, the concept of design has been 'black-boxed' and easily implied as an updated (and more fashionable) version of the traditional idea of structuring organizational processes. At the same time, working and organizing seem to be embedded nowadays in increasingly complex and situated technologies and practices. If the spreading of information and communication technologies (ICTs) has changed workplaces (and even the very meaning of 'workplace' as an area marked by the physical presence of different human actors), working and organizing mobilizes the joint action of humans, technologies and knowledges. The aim of the book is thus to discuss the relations among technologies, work and organisations from multiple theoretical perspectives and to engage with questions about design as well as the sociomaterial foundations of working and organising. The book focuses on the close study of practices and processes that inextricably link work and organisation to the use of artefacts and technological systems (and vice versa), exploring by means of different cases of organizational and design research articulations and disarticulations of daily work and design; the doing of objects and technologies in everyday organizational life; the reconstruction of organizational processes through technological and design practices; the relation between learning, innovations and technologies in organizational settings. The book is addressed to graduate students, PhDs, scholars and researchers interested in the fields of Organization Studies, Science and Technology Studies, Sociology and Design, as well as to professionals and practitioners interested in new methodological approaches towards the relations between technology, work and organization.

Actor-Network Theory Feb 09 2021 In this thought-provoking and engaging book, Mike Michael brings us a powerful overview of Actor-Network Theory. Covering a breadth of topics, Michael demonstrates how ANT has become a major theoretical framework, influencing scholarly work across a range of fields. Critical and playful, this book fills a notable gap

in the literature as Michael expertly explicates the theory and demonstrates how its key concepts can be applied. Comparing and contrasting ANT with other social scientific perspectives, Michael provides a robust and reflexive account of its analytic and empirical promise. A perfect companion for any student of Science and Technology Studies, Sociology, Geography, Management & Organisation Studies, Media & Communication, and Cultural Studies.

Studio Studies Aug 27 2022 Consider the vast array of things around you, from the building you are in, the lights illuminating the interior, the computational devices mediating your life, the music in the background, even the crockery, furniture and glassware you are in the presence of. Common to all these objects is that their concrete, visual and technological forms were invariably conceived, modelled, finished and tested in sites characterised as studios. Remarkably, the studio remains a peculiar lacuna in our understanding of how cultural artefacts are brought into being and how 'creativity' operates as a located practice. Studio Studies is an agenda setting volume that presents a set of empirical case studies that explore and examine the studio as a key setting for aesthetic and material production. As such, Studio Studies responds to three contemporary concerns in social and cultural thought: first, how to account for the situated nature of creative and cultural production; second, the challenge of reimagining creativity as a socio-materially distributed practice rather than the cognitive privilege of the individual; and finally, to unravel the parallels, contrasts and interconnections between studios and other sites of cultural-aesthetic and technoscientific production, notably laboratories. By enquiring into the operations, topologies and displacements that shape and format studios, this volume aims to demarcate a novel and important object of analysis for empirical social and cultural research as well to develop new conceptual repertoires to unpack the multiple ways studio processes shape our everyday lives.

Practicing Art/Science Mar 30 2020 Over the last two decades, multiple initiatives of transdisciplinary collaboration across art, science, and technology have seen the light of day. Why, by whom, and under what circumstances are such initiatives promoted? What does their experimental character look like - and what can be learned, epistemologically and institutionally, from probing the multiple practices of "art/science" at work? In answer to the questions raised, Practicing Art/Science contrasts topical positions and insightful case studies, ranging from the detailed investigation of "art at the nanoscale" to the material analysis of Leonardo's Mona Lisa and its cracked smile. In so doing, this volume brings to bear the "practice turn" in science and technology studies on the empirical investigation of multifaceted experimentation across contemporary art, science, and technology in situ. Against the background of current discourse on "artistic research," the introduction not only explains the particular relevance of the "practice turn" in STS to tackle the interdisciplinary task at hand, but offers also a timely survey of varying strands of artistic experimentation. In bringing together ground-breaking studies from internationally renowned scholars and upcoming researchers in sociology, art theory and artistic practice, as well as history and philosophy of science, Practicing Art/Science will be essential reading for practitioners and professionals in said fields, as well as postgraduate students and representatives of higher education and research policy more broadly.

Design Anthropology in Context Jan 28 2020 This book explores the broad territory of design anthropology, covering key approaches, ways of working and areas of debate and tension. It understands design as fundamentally human centred and argues for a design anthropology based primarily on collaboration and communication. Adam Drazin suggests the most important collaborative knowledges which design anthropology develops are heuristic, emerging as engagements between fieldwork sites and design studios. The chapters draw on material culture literature and include a wide range of examples of different projects and outputs. Highlighting the importance of design as a topic in the study of contemporary culture, this is valuable reading for students and scholars of anthropology and design as well as practitioners.

Innovationsphänomene Nov 18 2021 Dieser Sammelband befasst sich mit der rapiden Verbreitung von Innovationen, die zu einem ubiquitären Phänomen geworden sind, welches alle gesellschaftlichen Teilbereiche erfasst. In den Beiträgen werden Innovationsphänomene interdisziplinär in Bezug auf verschiedene gesellschaftliche Teilbereiche in ihren heterogenen Facetten analysiert, um so einen empiriegeleiteten Beitrag zur Weiterentwicklung der Diagnose „Innovationsgesellschaft" zu leisten. Die untersuchten Phänomene reichen von der Planung, Implementierung und Durchsetzung konkreter Innovationen über Praktiken des Innovierens bis zu veränderten Wahrnehmungs- und Deutungsmustern sowie damit einhergehenden neuen Machtbeziehungen.

Design for Global Challenges and Goals Dec 07 2020 Design for Global Challenges and Goals charts the developments, opportunities and challenges for design research in addressing global challenges facing developing contexts focusing on the UN's Sustainable Development Goals. The book explores the role that design and social responsibility play in the UN Sustainable Development Goals and how design works in developing contexts. It presents 10 design-led case studies addressing different Sustainable Development Goals ranging from reducing poverty and hunger, improving health and wellbeing, promoting gender equality, developing more sustainable cities and communities, encouraging more responsible consumption and production, and tackling climate change. Design for Global Challenges and Goals also addresses the future, offering foresight into the research in global challenges by identifying the opportunities and emerging trends for researchers. Providing a guide to the state of the art of design research that addresses the Sustainable Development Goals, this book will be of interest to researchers, practitioners and students who want their research to address global challenges.

Markets and the Arts of Attachment Apr 30 2020 The collection explores how sentiment and relations are organised in consumer markets. Social studies of economies and markets have much more to offer than simply adding some 'context', 'culture' or 'soul' to the analysis of economic practices. As this collection showcases, studying markets socially reveals how attachments between people and products are engineered and can explain how, and why, they fail. The contributors explore the tools and techniques used to work with sentiment, aesthetics and relationships through strategies including

social media marketing, consumer research, algorithmic profiling, personal selling, and call centre and relationship management. The arts of attachment, as the various contributions demonstrate, play a crucial but often misunderstood role in the technical and organisational functioning of markets.